



St. Cuthbert's Catholic Primary School

Art: Long Term Overview



	AUTUMN TERM	SPRING TERM	SUMMER TERM
Y1	Textiles - Emergency Services: Puppets <i>Use a range of materials creatively to design and make products.</i> CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will: - Complete hands-on research of existing puppets including materials, decoration, puppet type. - Know about a range of stitching, knotting and manipulative skills and be able to use them. - Create a puppet design to follow the emergency services briefing. - Create a puppet template/pattern, suitable to be used as a hand puppet. - Create a puppet that follows a design.	Painting - Royal family: portraits / coat of arms etc. <i>Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</i> CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will: - Mix secondary colours and shades using a variety of paints. - Use a variety of brush types and sizes when practicing techniques including stippling, splattering, watercolour. - Research coat of arms and explore the features including a shield, supporters, a crest and a motto. - Sketch a design for a coat of arms including a shield, supporters, a crest and a motto. - Create a coat of arms which follows a design.	3D – Sculpture- Anthony Gormley <i>Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.</i> CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will: - Know about the sculptor Antony Gormley and his artwork. - Be able to use clay in a variety of methods including kneading, molding and rolling. - Be able to talk about their own work and the work of others. - Draw vertical horizontal, diagonal and curved lines.
	Key Vocabulary Template, Stitch, Fabric, Decorate, Threading, Evaluate	Key Vocabulary Brushstroke, Sketch, Primary, Thin, Thick, Secondary	Key Vocabulary Clay, Sculpture, Kneading, Modelling, Rolling, Form
Y2	Painting - Space: out of this world <i>Drawing, painting and sculpture to develop and share ideas, experiences and imagination.</i> CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will: - Use primary colours to make secondary colours. - Be able to explain what a tint and shade is, how to create them and evidence how to do so using concentric circles. - Research space artwork and be able to discuss the features included in different pieces of work.	Drawing - Tate Liverpool: Artists & Skyline <i>Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</i> CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will: - Draw for a sustained period of time - figure and real-life objects, single and grouped items. - Understand the basic use of a sketch book is to document their observations. - Draw from memory. - Incorporate line, shape, pattern and colour in their drawings.	Printing - African patterns & prints <i>Use a range of materials creatively to design and make products.</i> <i>Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.</i> CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will: - Know about African influenced prints. - Design complex patterns showing repetition.



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	- Know about Kandinsky and his work, particularly space pieces including 'several circles' and 'concentric circles'. - Create space art work in the style of Kandinsky.	Draw a local skyline or a building of interest (sefton palm house) using line, shape and pattern.	- Explore printing simple pictures and patterns with a range of hard and soft materials, eg. Sponges, stamps, cork, cotton reels. - Know how to create a repeated pattern. - Use equipment and media correctly to produce a clean printed image and a repeated pattern.
	Key Vocabulary Planet, Glow, Abstract, Tint, Shade, Contrast	Key Vocabulary Line, Shape, Bold, Focus, Landscape, Curved	Key Vocabulary Print, Pattern, Technique, Repeated, Simple, Complicated
Y3	Textiles – Stone Age Tunics CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will: - Research a variety of pre-historic clothing and know what materials are used. - Use overlapping and layering. - Use a variety of stitches and joining methods (running stitch, backstitch, blanket stitch, cross stitch). - Create a design for a stone age tunic that is consistent with clothing from that time. - Create a stone age tunic following their design. - Evaluate their finished product and compare with others.	Printing – William Morris CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will: - Research the life and work of a print artist (William Morris). - Experiment using different printing techniques including relief printing. - Explore pattern and shaping using a print roller. - Design a wallpaper inspired by William Morris. - Make my own relief printing block on a card base using a variety of materials, e.g string and cardboard. - Print a wallpaper that follows a design, in the style of William Morris, using relief printing.	Egyptian Collage – Collage CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will: - Know about different types of Egyptian art. - Research Pharaoh portrait art. - Use sketching techniques to recreate a Pharaoh portrait including cross hatching, stippling and circling. - Be able to overlap and layer to create a collage. - Use two or more complementary materials within a collage.
	Key Vocabulary Overlap, Tunic, Materials, Edge, Layering, Texture, Hide	Key Vocabulary Detail, Arrange, Block, Relief printing, Stamp, Print roller, Shaping	Key Vocabulary Self portrait, Portrait, Lapping, Pharaoh, Features, Collage, Symbol
Y4	Mosaics and Collages – Roman Art CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will:	Painting – Claude Monet CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will:	3D – Changing Places CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will:



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	- Conduct research and become familiar with roman mosaics and the different techniques used. - Use sketching techniques to show examples of roman mosaics, based on research. Including hatching, cross hatching and stippling. - Create collages using different materials and techniques. - Design a roman mosaic using tiles. - Make a roman mosaic, based on a design.	- Explore the life and work of Monet. - Compare impressionist art work with the work of Monet (Edouard Manet, Edgar Degas, Pierre-Auguste Renoir, Camille Pissarro). - Create an outdoor scene piece using oil painting. - Use a specific and developed colour vocabulary; tint, shade, hue, tone. - Create different effects and textures with paint; blocking in, washes, thickened paint. - Know which primary colours make secondary colours.	- Consider size, shape and space as factors when creating a site-specific sculpture such as the school playground. - Talk about how art can/will improve a place. - Create a sculpture using 'found' or recycled materials. - Discuss and use finishing techniques. - Use different joining techniques including adhesives, frame joints, tape, staples. - Join clay adequately and independently and be able to use a range of modelling methods including smoothing, carving and using tools.
	Key Vocabulary Mosaics, Geometric, Tessellation, Bone dry, Ceramic, Translation, Tile, Rotation	Key Vocabulary Background, Symmetrical, Inspiration, Oil paint, Deep, Fine, Hue, Wash	Key Vocabulary Construct, Stability, Pinching, Structure, Cityscape, Plasticity, Carving, Dimension
Y5	Textiles - Autumn Decorations CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will: - Research autumnal designs and gather aesthetic inspiration. - Explore cushions, their design, shape and composition. - Join fabric by stitching including running stitch, cross stitch, back stitch and blanket stitch. - Use a range of techniques, colours and textures in the design and making process.	Painting & Collage – Painting and Collage (Henri Matisse) CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will: - Create imaginative work from a variety of sources. - Know about the life and work of Henri Matisse. - Use a range of media to create collage including newspapers, online images, magazines. - Experiment with decoupage by layering different sources and images to create a battle scene. - Express mood and emotion through art through colour and use of collage.	Printing – Picasso Printing CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will: - Understand how Picasso used bold shapes, lines and contrasts in his Lino prints. - Experiment with polystyrene lino printing tools to create different lines and textures. - Design a print inspired by Picasso, using positive and negative space effectively. - Make a polystyrene printing tile by pressing lines and shapes accurately into the surface. - Ink and print their tile with control, improving their technique through test prints. - Evaluate their final print, explaining what worked well, what they improved and how Picasso influenced their design.
	Key Vocabulary Secure, Seam, Running stitch, Cross stitch, Back stitch, Blanket stitch, Embroidery, Stuffing	Key Vocabulary Complementary (colours), Harmony, Realistic, Vibrant atmosphere, Decoupage, Composition, Cut-outs, Expressive, Mood	Key Vocabulary Lino printing, Positive space, Negative space, Printmaking, Inking, Angle, Outline, Press, Pressure



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Y6	Painting - LS Lowry (Liverpool-themed war scenes) CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will: • Explain what a tint and shade is, how they are created and be able to create shades and tints. • Show awareness of the composition of paintings. • Critique the work of an artist by using opinion and comparing to other artists. • Combine the elements of art – line, tone, pattern, texture, form, space, colour and shape. • Create a Liverpool skyline in the style of LS Lowry. • Use perspective techniques to show depth and distance within the Liverpool landmark.	3D - Scale Models CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will: • Know about the life and work of Tom Murphy. • Use clay in a variety of techniques including smoothing, carving and the use of tools to create holes and hollows. • Create a sculpture based on an inspirational person.	Digital Design & Printing – Digital Design CORE LEARNING (SKILLS & KNOWLEDGE) By the end of this unit, children will: • Know about Mike Barrett and his digital artwork. • Use various painting apps to experiment including 'Paint' and 'Sumo Paint.' • Use a range of techniques to collate ideas including photographs and sketching. • Use a paint app to create a piece of digital artwork.
	Key Vocabulary Foreground, Middle ground, Perspective, Urban, Industrial, Palette, Smudging, Tonal Drawing, Blending, Cross Hatching	Key Vocabulary 3D, Proportion, Scale, Slabs, Coiling, Scoring, Slip, Contour, Refine, Hollow	Key Vocabulary Digital art, Airbrush tool, Image tools, Alteration, Fill tool, Resize, Filter, Effect, Layer, Colour saturation