



Federation of St. Cuthbert's and St. Sebastian's Catholic Primary Schools

ART : CURRICULUM : LONG TERM PLAN



	AUTUMN TERM	SPRING TERM	SUMMER TERM
Y1	<p><u>Textiles- Emergency Services: Puppets</u> Use a range of materials creatively to design and make products.</p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Thread a needle, cut, glue and trim • Stitch, knot and use manipulative skills (fine motor skills) • To create texture from a variety of media 	<p><u>Painting- Royal family: portraits / coat of arms etc.</u> Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Mix secondary colours and shades using a variety of paints • Use a variety of brush types and sizes when practicing technique. 	<p><u>3D - At the seaside: Anthony Gormley</u> Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.</p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Manipulate clay in a variety of ways for a different purposes (rolling, kneading and shaping for thumb pots, coil pots and models) • Choose, construct and join recycled, man-made and natural materials with confidence.
Y2	<p><u>Painting- Space: out of this world</u> Drawing, painting and sculpture to develop and share ideas, experiences and imagination.</p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Combine visual elements; line, shape pattern and colour • Layer various media (crayons, pastels, felt tips, charcoal) • Make tints and tones by adding black/white 	<p><u>Drawing- Tate Liverpool: artists & skyline</u> Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Draw for a sustained period of time- figure and real-life objects, single and grouped items. • Understand the basic use of a sketch book 	<p><u>Printing- African patterns & prints</u> Use a range of materials creatively to design and make products. Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.</p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Design complex patterns showing repetition • Use a variety of materials and techniques including: carbon printing, relief, press and fabric printing and rubbings.
Y3	<p><u>Textiles – Stone Age Tunics</u></p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Develop skills in stitching, cutting and joining. • Naming tools and materials used. 	<p><u>Printing – William Morris</u></p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Select and print with a range of materials, object and techniques to get the effect they want. • Using pattern and shape to create printing designs. 	<p><u>Egyptian Collage – Collage</u></p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Use a range of media such as overlapping and layering. • Name tools and materials used.

<p>Y4</p>	<p><u>Mosaics and Collages – Roman Art</u></p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Using collage as a means of extending work already achieved. • Using visual information from a variety of sources with a focus of visual and tactile vocabulary. 	<p><u>Painting – Claude Monet</u></p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Use a specific and developed colour vocabulary; tint, shade, hue, tone. • Create different effects and textures with paint; blocking in, washes, thickened paint. • Know which primary colours make secondary colours. 	<p><u>3D – Changing Places</u></p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Show understanding of shape, space and form. • Plan, design, make and adapt models with informed choices about the 3D technique chosen. • Join clay adequately and independently.
<p>Y5</p>	<p><u>Textiles -Autumn Decorations</u></p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Join fabrics by stitching • Use a range of techniques, colours and textures in the design and making process • Analyse to adapt and improve 	<p><u>Painting & Collage- Battle Scenes in the style of Henri Matisse</u></p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Create imaginative work from a variety of sources. • Use a range of media to create collage. 	<p><u>Printing - Mayan Prints</u></p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Build up layers, colours and textures. • Organise work in terms of pattern, repetition, symmetry and random printing styles.
<p>Y6</p>	<p><u>Painting - LS Lowry (Liverpool-themed war scenes)</u></p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Create shades and tints • Show awareness of the composition of paintings. • Combine the elements of art – line, tone, pattern, texture, form, space, colour and shape. 	<p><u>3D - Scale Models</u></p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Create sculpture and constructions with increasing independence. • Develop skills in working with clay. 	<p><u>Digital Design & Printing – Digital Design</u></p> <p>CORE KNOWLEDGE</p> <ul style="list-style-type: none"> • Create layering prints with confidence on both paper and fabric. • Alter and modify work.