

# Federation of St. Cuthbert's and St. Sebastian's Catholic Primary Schools

ART: CURRICULUM: LONG TERM PLAN

## **RETURN AND REVIEW**

Assessment of retained knowledge, understanding and skills



AUTUMN TERM	SPRING TERM	SUMMER TERM
Exploring and using media and materials	Exploring and using media and materials	Exploring and using media and materials
Create simple representations of events, people and objects. (EAD_30-50)	Understands that they can use lines to enclose a space, and then begin to use these shapes to represent objects.  • Explores colour and how colours can be changed. (EAD_30-50)	<ul> <li>Beginning to be interested in and describe the texture of things.</li> <li>Realises tools can be used for a purpose. (EAD_30-50)</li> </ul>
	<ul> <li>Explores what happens when they mix colours. (EAD_40-60)</li> <li>Experiments to create different textures.</li> <li>Understands that different media can be combined to create new effects.</li> <li>Manipulates materials to achieve a planned effect.</li> <li>Chooses particular colours to use for a purpose. (EAD_40-60)</li> </ul>	Constructs with a purpose in mind, using a variety of resources.  • Uses simple tools and techniques competently and appropriately.  • Selects appropriate resources and adapts work where necessary.  • Selects tools and techniques needed to shape, assemble and join materials they are using. EAD_40-60)  Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology & art. (EAD_ELG)
Textiles- Emergency Services: Puppets  Use a range of materials creatively to design and make products.  REVISITED KNOWLEDGE  • Thread a needle, cut, glue and trim  • Stitch, knot and use maniplulative skills (fine motor skills)	Painting- Royal family: portraits / coat of arms etc.  Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space  REVISITED KNOWLEDGE  • Mix secondary colours and shades using a variety of paints	<ul> <li>3D - At the seaside: Anthony Gormley         Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.     </li> <li>REVISITED KNOWLEDGE         <ul> <li>Manipulate clay in a vriety of ways for a different purposes (rolling, kneading and shaping for thumb pots, coil pots and models)</li> </ul> </li> </ul>
	Exploring and using media and materials  Create simple representations of events, people and objects. (EAD_30-50)  Textiles- Emergency Services: Puppets  Use a range of materials creatively to design and make products.  REVISITED KNOWLEDGE  • Thread a needle, cut, glue and trim	Exploring and using media and materials  Create simple representations of events, people and objects. (EAD_30-50)  Understands that they can use lines to enclose a space, and then begin to use these shapes to represent objects.  Explores colour and how colours can be changed. (EAD_30-50)  Explores what happens when they mix colours. (EAD_40-60)  Experiments to create different textures.  Understands that different media can be combined to create new effects.  Manipulates materials to achieve a planned effect.  Chooses particular colours to use for a purpose. (EAD_40-60)  Extiles- Emergency Services: Puppets  Use a range of materials creatively to design and make products.  Painting- Royal family: portraits / coat of arms etc.  Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space  REVISITED KNOWLEDGE  REVISITED KNOWLEDGE

Y2	Painting- Space: out of this world	<b>Drawing-</b> Tate Liverpool: artists & skyline	Printing- African patterns & prints
	Drawing, painting and sculpture to develop and share ideas, experiences and imagination.  REVISITED KNOWLEDGE  Combine visual elements; line, shape pattern and colour Layer various media (crayons, pastels, felt tips, charcoal) Make tints and tones by adding black/white	Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.  REVISITED KNOWLEDGE  Draw for a sustained period of time- figure and real-life objects, single and grouped items. Understand the basic use of a sketch book	Use a range of materials creatively to design and make products.  Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.  REVISITED KNOWLEDGE  Design complex patterns showing repetition  Use a variety of materials and techniques including: carbon printing, relief, press and fabric printing and rubbings.
Y3	Textiles - Stone Age Tunics	Printing – William Morris	Egyptian Collage – Collage
	<ul> <li>REVISITED KNOWLEDGE</li> <li>Develop skills in stitching, cutting and joining.</li> <li>Naming tools and materials used.</li> </ul>	Select and print with a range of materials, object and techniques to get the effect they want.     Using pattern and shape to create printing designs.	PREVISITED KNOWLEDGE  Use a range of media such as overlapping and layering.  Name tools and materials used.
Y4	Mosaics and Collages — Roman Art  REVISITED KNOWLEDGE  Using collage as a means of extending work already achieved.	Painting — Claude Monet  REVISITED KNOWLEDGE  Use a specific and developed colour vocabulary; tint, shade, hue, tone.	3D - Changing Places  REVISITED KNOWLEDGE      Show understanding of shape, space and form.  Plan design makes and advantaged and spirit information.
	Using visual information from a variety of sources with a focus of visual and tactile vocabulary.	<ul> <li>Create different effects and textures with paint; blocking in, washes, thickened paint.</li> <li>Know which primary colours make secondary colours.</li> </ul>	<ul> <li>Plan, design, make and adapt models with informed choices about the 3D technique chosen.</li> <li>Join clay adequately and independently.</li> </ul>

Y6	Painting - LS Lowry (Liverpool-themed war scenes)
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#### REVISITED KNOWLEDGE

- Create shades and tints
- Show awareness of the composition of paintings.
- Combine the elements of art line, tone, pattern, texture, form, space, colour and shape.

# 3D - Scale Models

#### **REVISITED KNOWLEDGE**

- Create sculpture and constructions with increasing independence.
- Develop skills in working with clay.

# <u>Digital Design & Printing - Digital Design -</u> <u>David Hockney & Andy Maitland</u>

## REVISITED KNOWLEDGE

- Create layering prints with confidence on both paper and fabric.
- Alter and modify work.